

SIMPLIFIED STREAM SIMULATION (SSS)

also known by Minimally Engineered Aquatic Organism
Passage (MEAOP)



Forest Service, Engineering
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Simplified Stream Simulation Goals

- Create conditions that will allow for aquatic organism passage.
- Reduce the overall costs, as compared to the geomorphological design.
- Be able to extend our funding further to address more road/stream crossing issues.

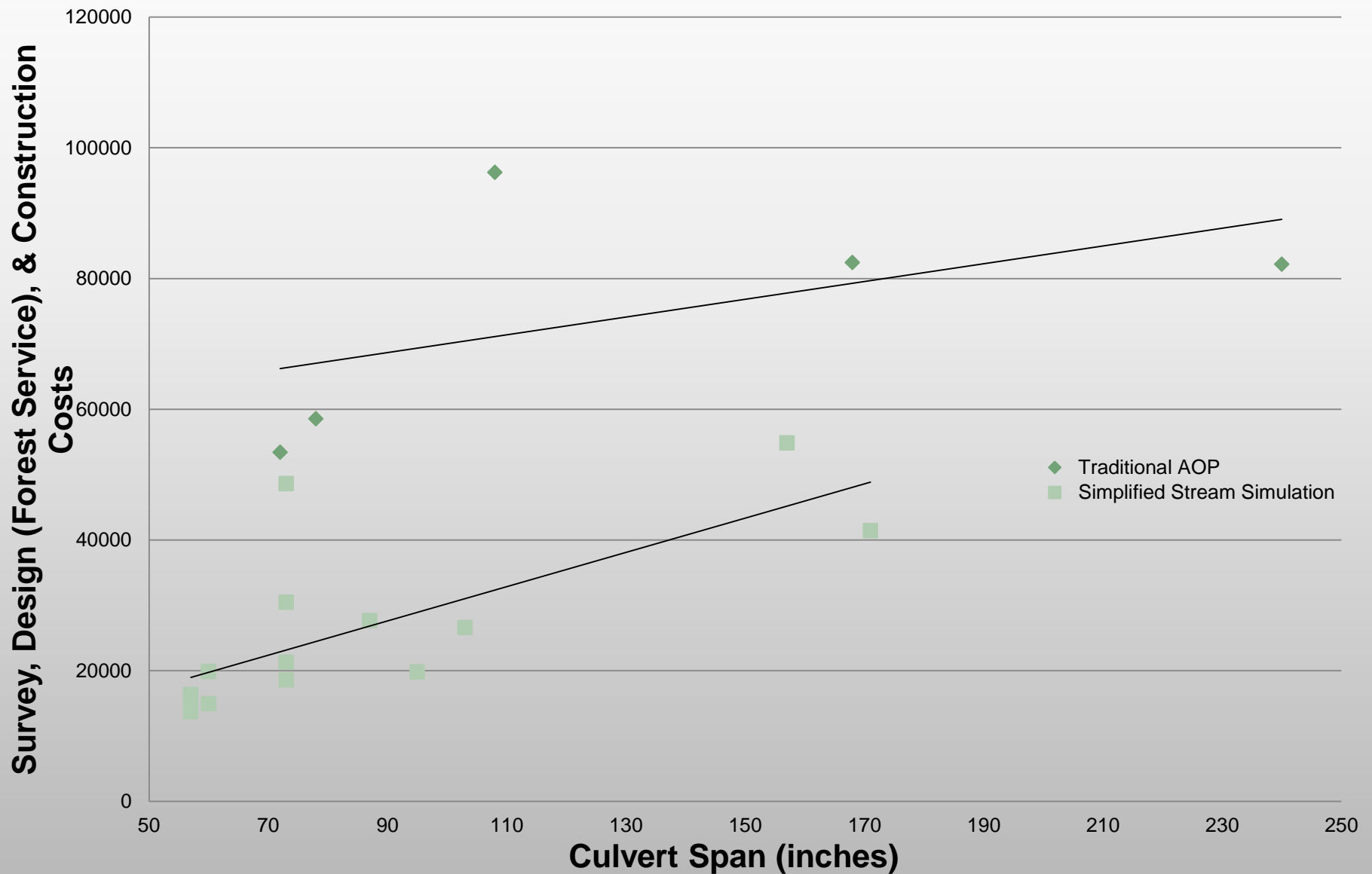
Differences between the simplified approach and a geomorphological design approach to stream simulation

- Costs

- Assuming survey and design is done in-house, traditional AOP culverts cost an average of approximately \$50,000* more.
- Each year we've seen the Simplified Stream Simulation costs trend downward.

* A recent construction contract was excluded from this comparison due to the AOP culverts being part of an abnormally large, multimillion dollar road contract which may have skewed the data.

Simplified Stream Simulation vs. Traditional AOP



Culvert Sizing

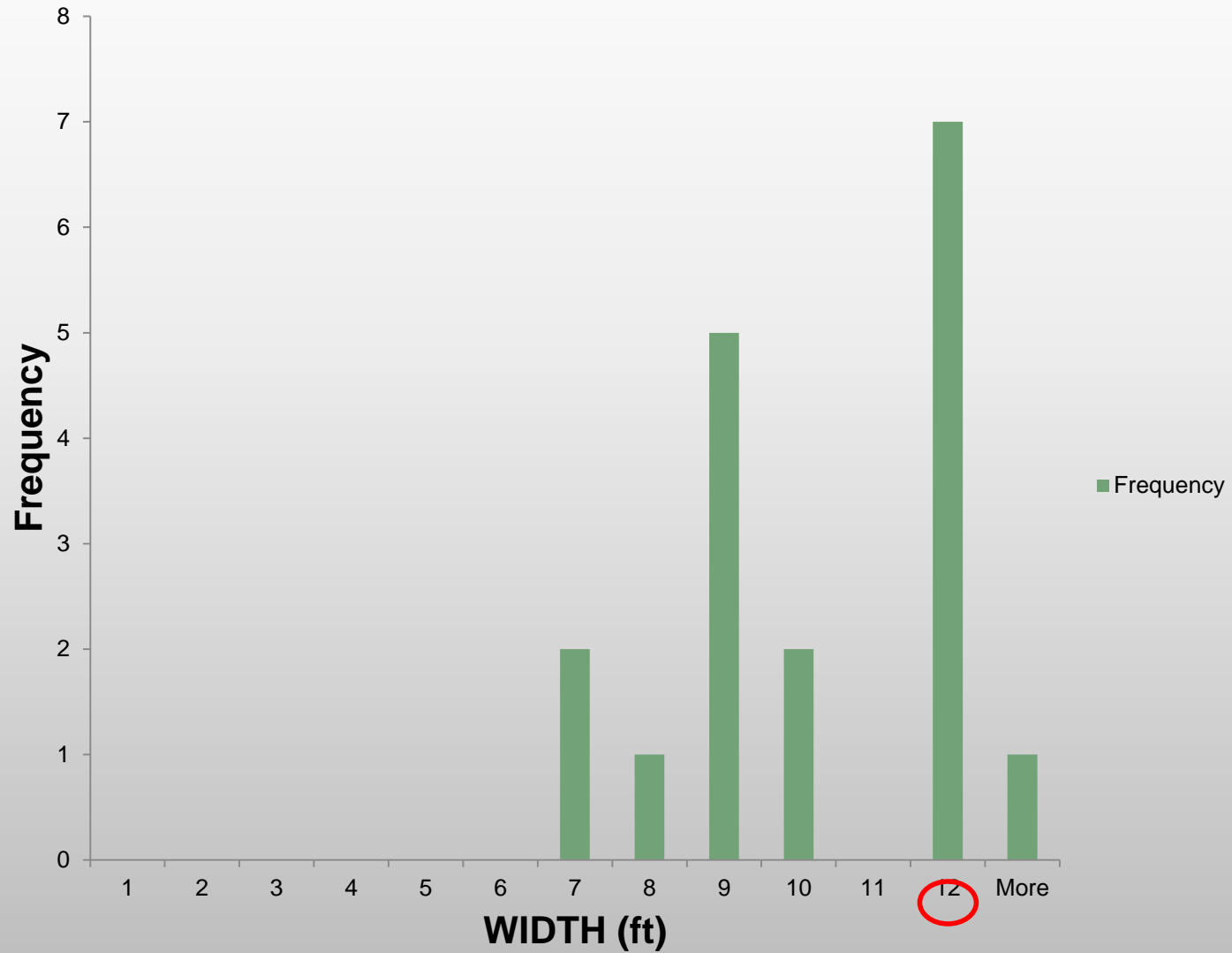
- **Traditional AOP**

- Relies on a maximum width measurement from a “representative” reference reach.
- Other considerations (woody debris, grade control, bank transition, baffles, etc.).

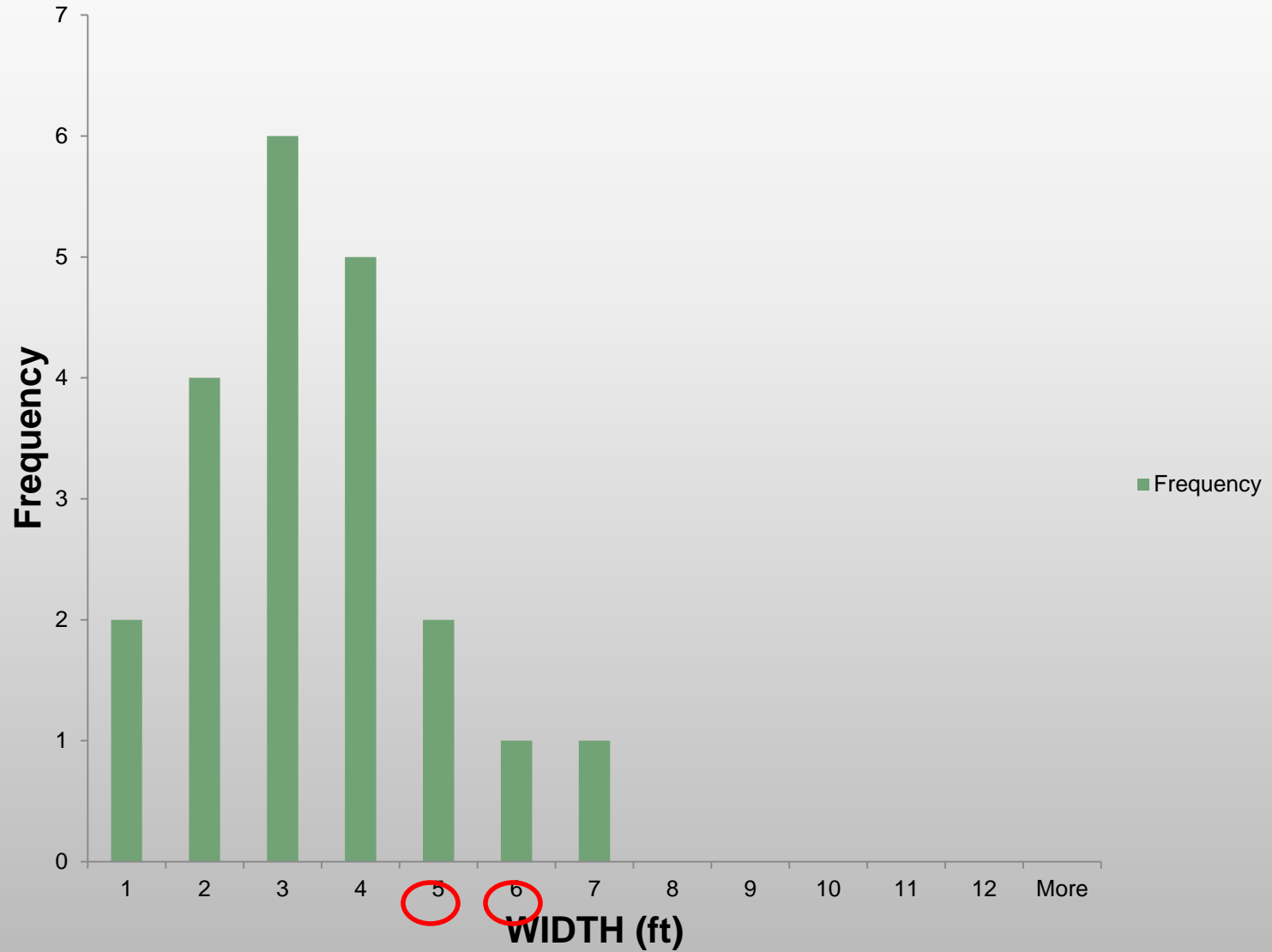
- **Simplified Stream Simulation**

- Sampling stream width measurements from the whole survey, excluding portions affected by the old culvert.
- Sample measurements are plotted in a histogram.
- Culvert is then sized based on the maximum, or near maximum, width measurement- evaluate the 66th percentile width.
- Other considerations (woody debris, grade control, bank transition, baffles, etc.).

Stream Width Histogram



Stream Width Histogram



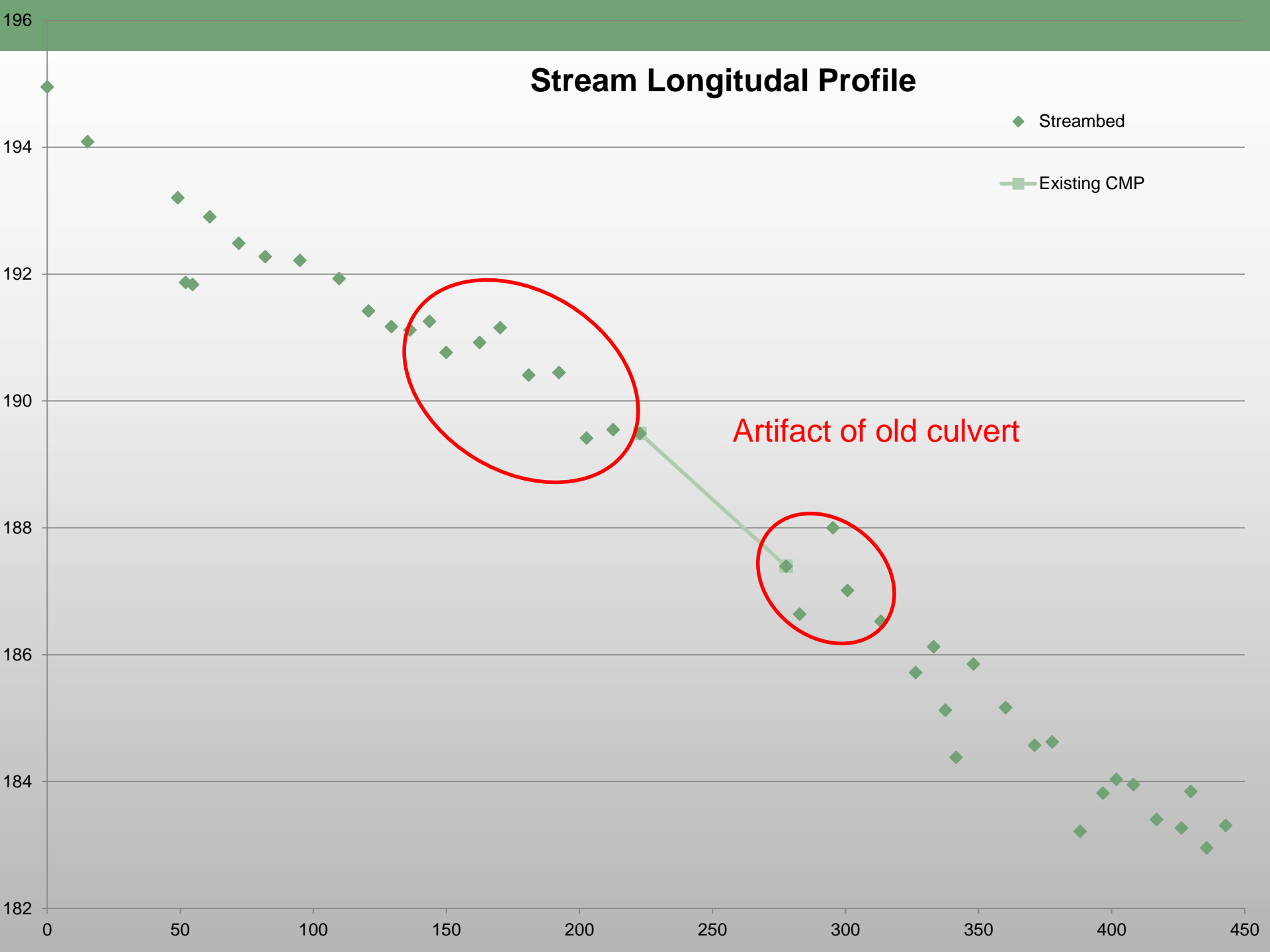
Culvert Gradient

- **Traditional AOP**

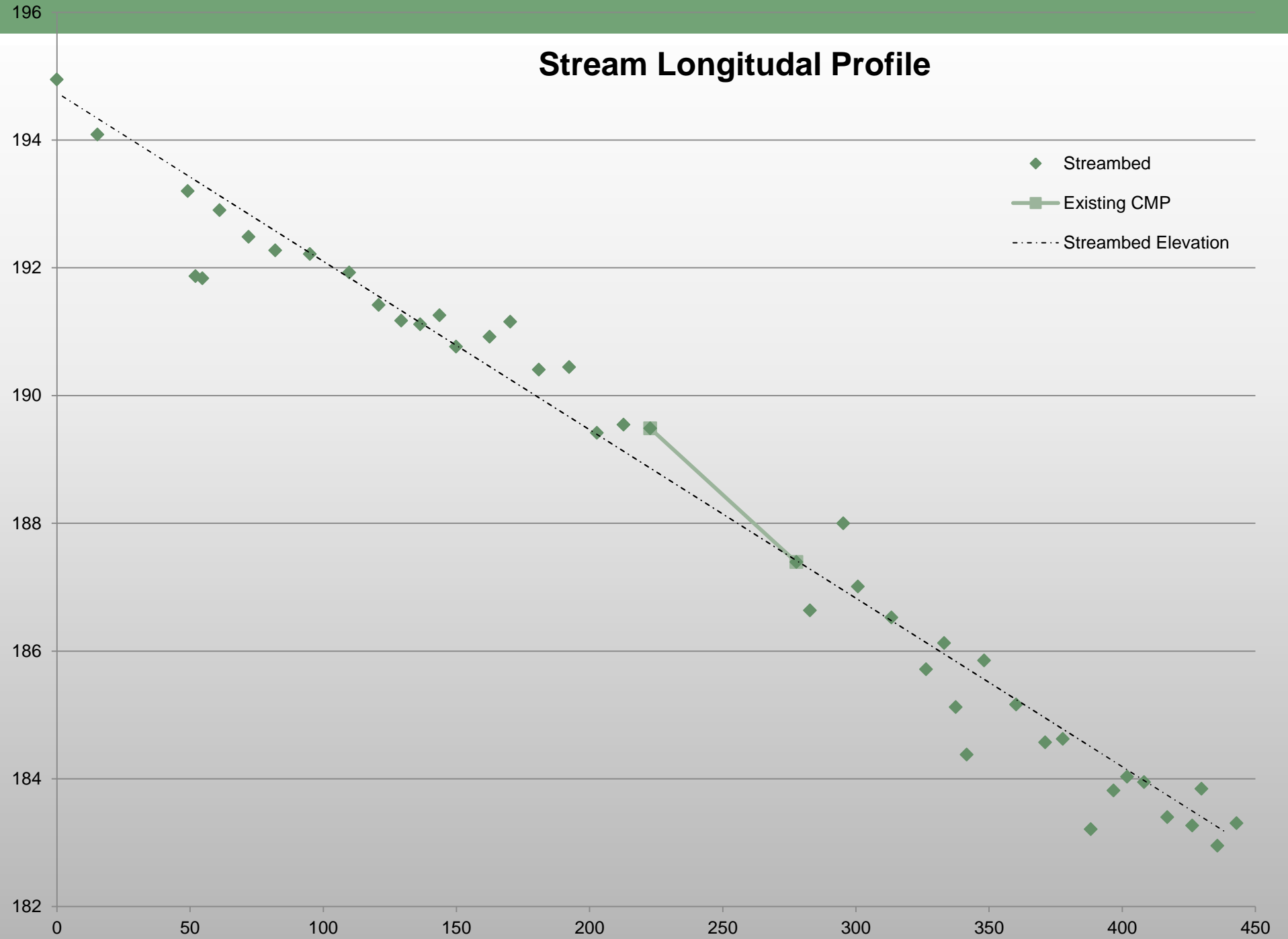
- Obtained from two grade controls within the reference reach.

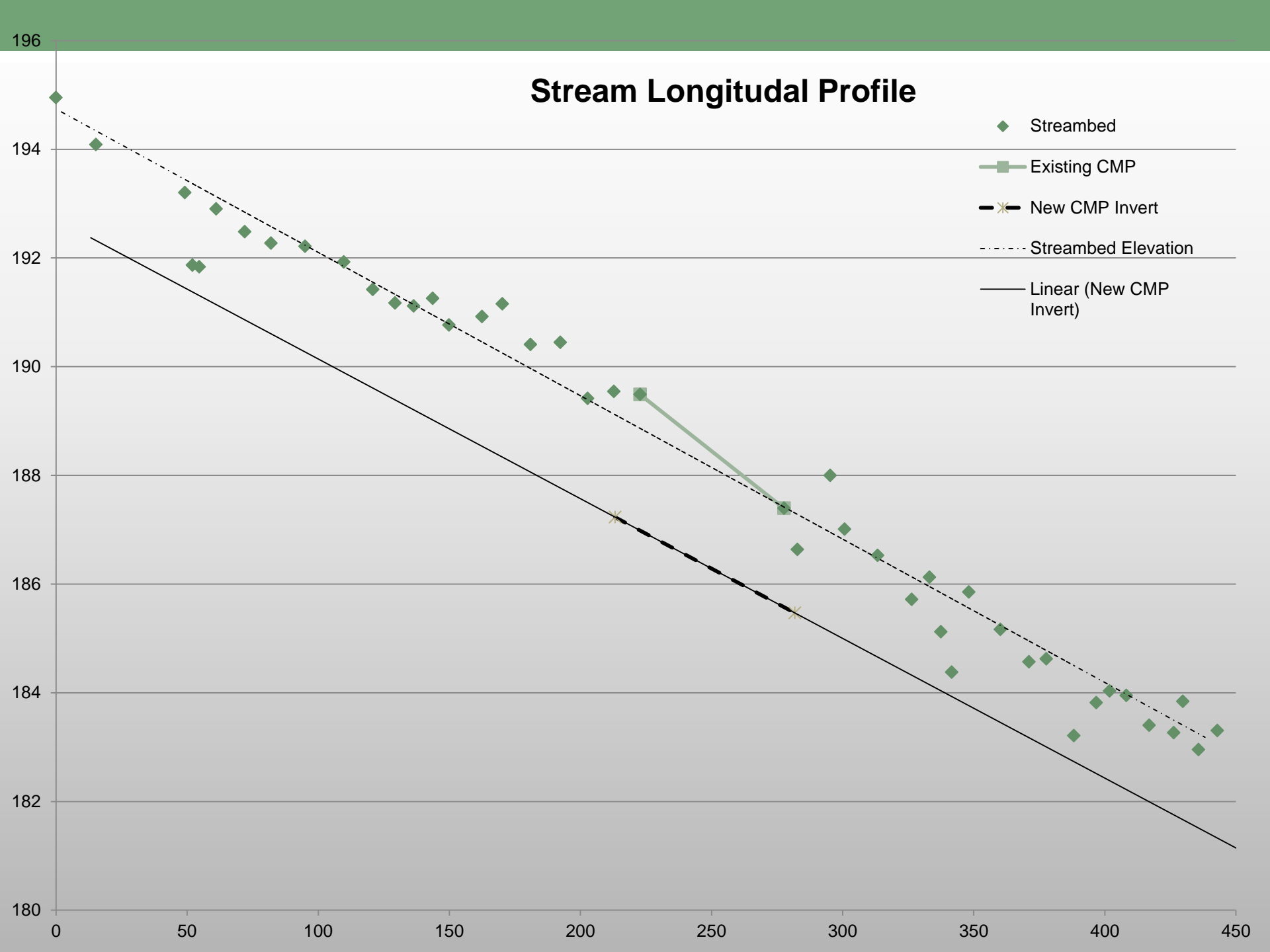
- **Simplified Stream Simulation**

- Because streams are dynamic, we try to match the overall gradient of the stream.
 - This is not always possible to use the overall gradient as some streams are convex, concave, or benched.
 - Consider the specific stream configuration, inlet and outlet bank transition, natural stream gradient, depth to bedrock.
- Consider location of gradient controls- upstream- as well as downstream- to minimize head cutting and increase backwater effect for substrate/ bedload retention in the structure.



Stream Longitudinal Profile





Bedload Material

- Traditional AOP
 - Hand placed and constructed pools and riffles.
- Simplified Stream Simulation
 - At sites where bedload is desired, surcharge material is placed upstream and washed into the culvert by the stream.
 - At some sites machine place bedload into initial 10 feet of culvert.
 - Baffles can be used to retain bedload as well as create roughness in the culvert.
 - Effective baffle design coupled with stream strata in the culvert can create a thalweg toward the center of the culvert.

Results

- **Bedload surcharge**
 - Most sites have been small streams and lack the space for the specified amount of material.
 - The lack of space has led to material being placed above bankfull where it is unlikely to be transported into the culvert.
 - The narrowing of the stream with the surcharge, combined with an inadequate amount, may have led to head cutting at some of sites.
 - At sites where material has been placed inside the inlet of the culverts, the bedload is distributed in the structure.
- **Construction**
 - Installation of culvert at improper elevations or gradients or without upstream and downstream grade control have led to a site remaining a barrier for some aquatic organisms at some flows.

Before:
87"x63" pipe-arch



After:
171"x110" pipe-arch



After:
Backwatered conditions
and bedload



Before:
Inlet of 48" and 18" overflow
culvert with beaver activity



Before:
Looking upstream at sediment and woody
debris accumulation due to beaver issues



Before:
Looking at outlets



After:
157"x101" pipe-arch, outlet



After:
Outlet looking upstream



After:
Looking upstream. Surge that
will likely not be mobilized.

